Simple to use
Affordable solution

Single Scenes or Show Packages

30-Day Rentals from $95 to $995
Beautiful *artwork*
Now, Possible!

- Dedicated Customer Support
- Internal Creative Design Team
- Innovative Software Development
BMD’s Scenic Projections™ Show Packages

- Front Projection
- Set Integration
- Rear Projection

- Script Cue Sheet
- Rehearsal License
- Performance License
- All Scenes & Settings
- Cueable Content
- Technical Support
- FAQ Knowledge Base
- Aspect Ratio Options
- Adjust Cue Timing
- Pre-made Playback
Delivered pre-made show
Customize timing and order
Content for every setting
Animated or still images
Developed with the script
Officially Licensed Artwork!

Transform Your Stage!

Photo: Disney’s Mary Poppins Scenic Projections
Easy to Cue

SCENE TWO: King Triton’s Court

KING TRITON

Benevolent merfolk... welcomed! It's wonderful to see all of you here.

(beat, more serious) Ever since the Sea Witch robbed us of our dear queen, celebrations like these have lifted my spirits. Thank you.

(A SEAHORSE swims forward to make an announcement.)

The “this” dissolves as ALL exit in $3 TRITON'S COURT. LOOP
Projections

SCENIC DESIGN INTEGRATION
Projections

PROJECTOR STYLE

TRADITIONAL “LONG-THROW” FRONT PROJECTION

What about SHADOWS? Mount the projector to a lightbar onstage above the actors, facing the projection surface. This creates a triangle of light which projects behind the actors thus eliminating shadows.
Projectors

**IMAGE BRIGHTNESS - 5,000+ lumens**

The most important aspect of the projector is the audience’s ability to see the projections. You’ll want to ensure the brightness – also referred to as “lumens” – is enough for the amount of space you’re covering. The bigger and brighter the stage, the more lumens you’ll need to see the images clearly.

- Adjust lighting away from projection surface
- Move the projector closer

![3k image]
![5k image]
![8k image]
![12k image]

**IMAGE SIZE - Smaller than 1:1**

The size of the projected output is also referred to as the “throw ratio”. This determines how big your projection will be in relationship to how far back the projector is placed from the surface. If you want the image to be larger, you’ll need to move the projector back further from the surface. The smaller the throw ratio, the larger the image will be.

<table>
<thead>
<tr>
<th>Throw Ratio</th>
<th>Small Stage Image Size</th>
<th>Large Stage Image Size</th>
</tr>
</thead>
<tbody>
<tr>
<td>3:1</td>
<td>W</td>
<td>H</td>
</tr>
<tr>
<td>20</td>
<td>16</td>
<td></td>
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<td>.4:1</td>
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<td>.8:1</td>
<td>16</td>
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<td>5:1</td>
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<tr>
<td>20</td>
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<td></td>
</tr>
</tbody>
</table>
Bring the **Magic of Projections** to Your Stage!

- **STILL IMAGES**
  - Digital image backgrounds for each scene and setting delivered for MAC, PC or iPad.
  - From $250

- **ANIMATED VIDEOS**
  - Cinematic moving background for each scene with subtle animation, delivered for MAC, PC, Lighting Console or iPad.
  - From $645

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